

## LIGHTING - TABLE LAMPS

## GAMMA

GAMMA IS A TABLE LAMP WITH IMPORTANT DIMENSIONS, ONE OF THE HIGHEST IN THE LIGHTING COLLECTION. ITS AESTHETIC CHARACTERISTIC IS THE PARTICULAR STEM SHAPE MARKED BY A HIGH LEVEL OF CRAFTSMANSHIP, THAT STARTS WITH A ROUND SECTION AT THE BOTTOM AND IT ENDS UP WITH A SQUARED SECTIONAL SHAPE ON TOP. TWO AVAILABLE VERSIONS; ONE IN BRUSHED BROWN OAK AND A MORE SPECIAL VERSION COVERED IN ORANGE SOFT LEATHER. METALLIC ELEMENTS IN GLOSSY NATURAL BRASS. THE SOFT LEATHER VERSION IS COVERED AND SEWN BY HAND BY HIGHLY QUALIFIED CRAFTSMEN. TWO AVAILABLE LAMP SHADES: A TRUNCATED PYRAMID-SHAPED LAMP SHADE AND A TRUNCATED CONE-SHAPED LAMP SHADE (DISC DIFFUSER IN THE UPPER PART). THE LIGHT IS TURNED ON THROUGH AN ON/OFF SWITCH POSITIONED ON THE WIRE WHICH COMES OUT UNDER THE SQUARED BASE, LINED WITH BLACK INTERWOVEN FABRIC.

220-240V, MAX 60W, PLUG E27.  
MADE IN ITALY.

## DIMENSIONS

39X39X72H CM - INCH 15.4X15.4X28.4H

## MATERIALS

ORANGE SOFT LEATHER - GLOSSY NATURAL BRASS



## LIGHTING - TABLE LAMPS

## GIADA

GIADA IS A TABLE LAMP DESIGNED ORIGINALLY FOR THE ARMANI HOTEL MILANO. IT'S ONE OF THE LOWEST LAMPS IN THE LIGHTING COLLECTION. THE GIADA LAMP IS AVAILABLE IN A SINGLE METALLIC BASE VERSION COMPLETELY IN PALE GOLD; COMPOSED BY A SUSPENDED RECTANGULAR BASE AND 2 "BRIDGES" ON TOP WITH A RECTANGULAR SECTION (15X30 MM). GIADA HAS TWO LAMP SHADES AVAILABLE: A SQUARED-SHAPED LAMP SHADE AND A TRUNCATED CONE-SHAPED LAMP SHADE BOTH WITH A DISC DIFFUSER IN THE UPPER PART, AVAILABLE IN BEIGE COLOURED FABRIC (FOR THE SQUARED-SHAPED LAMP SHADE) AND IN THE NEUTRAL WHITE COLOURED LAMP SHADE (FOR THE TRUNCATED CONE-SHAPED LAMP SHADE). THE LIGHT IS TURNED ON THROUGH AN ON/OFF SWITCH POSITIONED ON THE WIRE WHICH COMES OUT FROM THE RECTANGULAR BASE, LINED WITH BLACK INTERWOVEN FABRIC.

220-240V, MAX 60W, PLUG E27.  
MADE IN ITALY.

## DIMENSIONS

SQUARED-SHAPED LAMP SHADE:

32X28X48H CM - INCH 15.6X11X18.9H

TRUNCATED CONE-SHAPED LAMP SHADE:

D. 42X52,5HCM - INCH D. 16.5X20.7H

## MATERIALS

PALE GOLD

